Invest in Youth – Print & Play Guide

Everything you need to print, cut and assemble the board game – at home or in a print shop.

1. What is in the kit

All files are free at www.investinyouth.eu (Print & Play page). XX in a file name is the language: EN, DE, PT or IT.

Item	File	Pages	Notes
Board + quick-start rules	invest-in-youth-board-XX.pdf	4	Page 1 rules · page 2 board on A4 · pages 3–4 board in two A4 halves
Large boards (no text, any language)	invest-in-youth-board-A3 / A2 / A1.pdf	1 each	For a bigger board – see section 2
Five card decks	invest-in-youth-cards-<colour>-XX.pdf	90 in total	392 cards – see section 3
Full rule book + Player Tracker Sheet	invest-in-youth-rules-XX.pdf	8	Print the last page once per player or team
Glossary of card terms	invest-in-youth-glossary-XX.pdf	7	Optional – one per table
This guide	invest-in-youth-print-guide-XX.pdf	3	

2. The board: choose your size

The board has 69 coloured tiles. Bigger is easier to play with a group. Always print at **100 % / "Actual size"**.

Size	File	Paper	Board printed	Best for
A4	board-XX.pdf, page 2	A4 landscape (29.7 × 21 cm)	about 28 × 16 cm	2–3 players, quick test
A3 (home printer)	board-XX.pdf, pages 3–4	2 × A4, taped together	about 40 × 23 cm	4–6 players at one table
A3	board-A3.pdf	A3 landscape (42.0 × 29.7 cm)	about 41 × 24 cm	4–6 players
A2	board-A2.pdf	A2 landscape (59.4 × 42.0 cm)	about 58 × 35 cm	Teams, workshops (recommended)
A1	board-A1.pdf	A1 landscape (84.1 × 59.4 cm)	about 83 × 49 cm	Big groups, floor or wall

> The A1 board is printed at about 116 dpi: sharp from normal playing distance, slightly soft if you look very closely. A3 (235 dpi) and A2 (165 dpi) are sharp. The large boards are cream to the edge, so they can be printed borderless or trimmed.

Taping the two A4 halves

Print pages 3 and 4 of board-XX.pdf. Lay the sheets side by side, overlap them along the dashed line on page 4 and tape them on the back. Glue the board onto cardboard if you want it to last.

3. The cards

Every card is **63 × 88 mm** (standard playing-card size). Each A4 sheet holds 9 cards with crop marks. Every sheet of fronts is followed by its sheet of backs, so the files print double-sided. The backs show the deck colour.

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Deck	Colour	Cards	A4 sheets (double-sided)
Civic Duty	Blue	70	8
Opportunity	Green	93	11
Random Event	Purple	70	8
Expense	Red	89	10
Skill / Task	Yellow	70	8
Total		**392**	**45**

Printer settings

- **Scale: 100 % / "Actual size".** Never use "Fit to page" – the cards and board would come out the wrong size.
- **Double-sided, flip on the long edge** for the card decks.
- **Test first:** print the first two pages of one deck, hold the sheet against the light and check that fronts and backs line up. If your printer shifts the backs, print the fronts only (odd pages) – the game works without backs, but keep the decks apart.
- **Colour**, normal or high quality.

Paper

What	Recommended	Cheaper option
Cards	250–300 g/m² matt card	160 g/m² paper in card sleeves (sleeves for standard-size cards, sold as 66 × 91 mm)
Board	170–200 g/m², glued onto cardboard or foam board	Normal paper, laminated
Rule book, glossary, tracker	80–90 g/m² paper	–

Cutting

Cut along the crop marks with a guillotine, or with a craft knife and a metal ruler on a cutting mat. A corner rounder makes the cards look and feel like real cards (optional). Keep each deck in its own envelope or bag.

4. Text for a print shop

> **Card decks:** A4, colour, double-sided (flip on long edge), 100 % scale, 300 g/m² matt card, cut along the crop marks to 63 × 88 mm. 5 files, 45 sheets per language.
>
> **Board:** board-A2.pdf (or A1), colour, 100 % scale, 200 g/m² matt or poster paper, mounted on 5 mm foam board if possible.
>
> **Rule book and glossary:** A4, colour, double-sided, 80–90 g/m².

5. Checklist for one game (up to 6 players or teams)

- ☐ 1 board (A3 or bigger for a group)
- ☐ 5 card decks (392 cards), each shuffled separately
- ☐ 1 six-sided die (or a dice app)
- ☐ 1 token per player or team, in different colours (coins or buttons work)
- ☐ 1 Player Tracker Sheet per player or team, and pens

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- ☐ 1 rule book, and the glossary if you like
- ☐ A timer if you play the short game

For a class or workshop

With 24–30 people, play in 6 teams on one A2 or A1 board, or print 2–3 complete sets and play at several tables. One full set per language costs about 45 sheets of card for the decks plus the board and a few sheets of paper.

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